

# Aviation and IPv6

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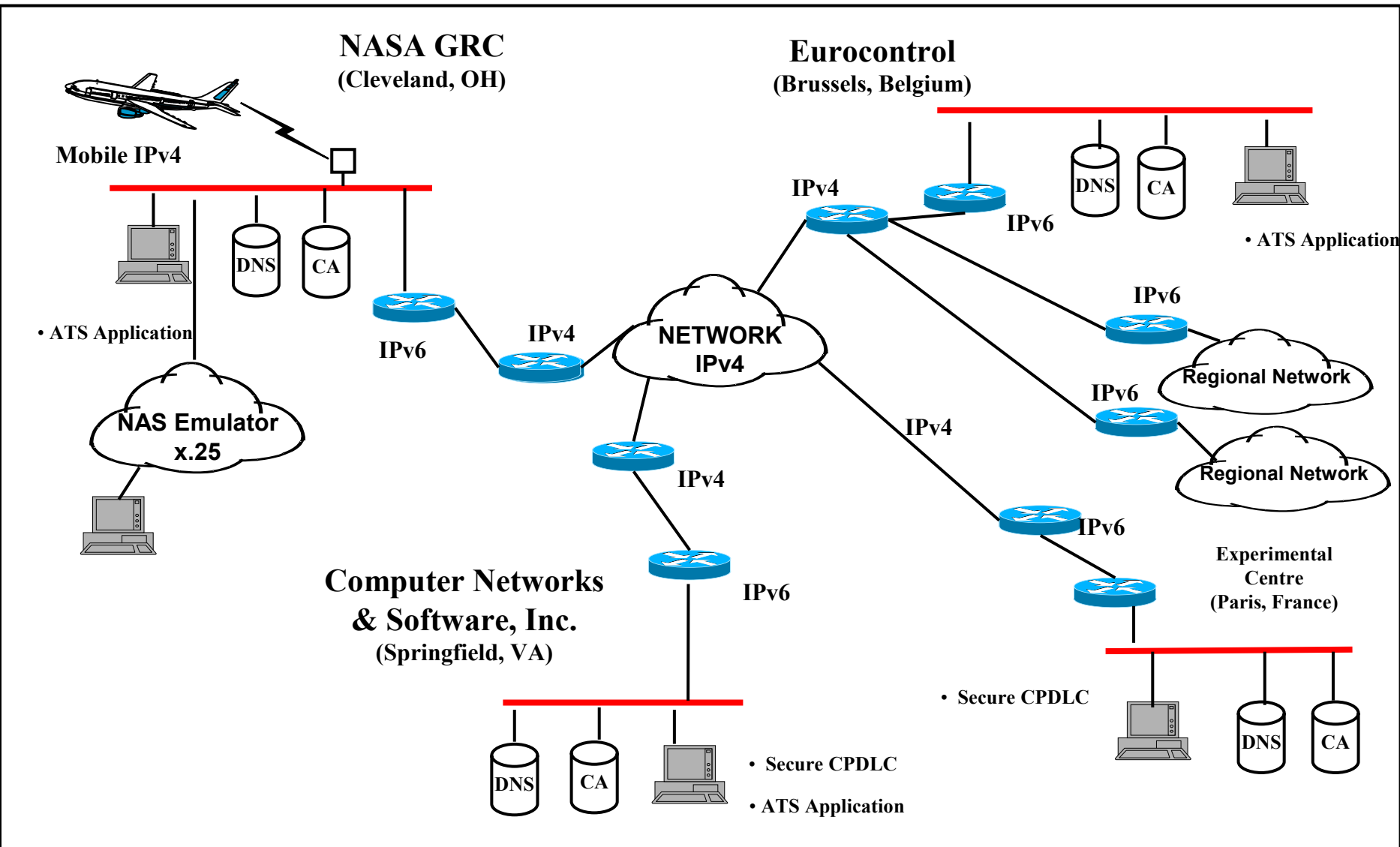
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- **Background & Why IPv6 ?**
- **IPv6 Testbed Architecture**
- **Routing Protocols**
- **VoIPv6**
- **Quality of Service (QoS)**
- **Transition Mechanisms**
- **Conclusions**

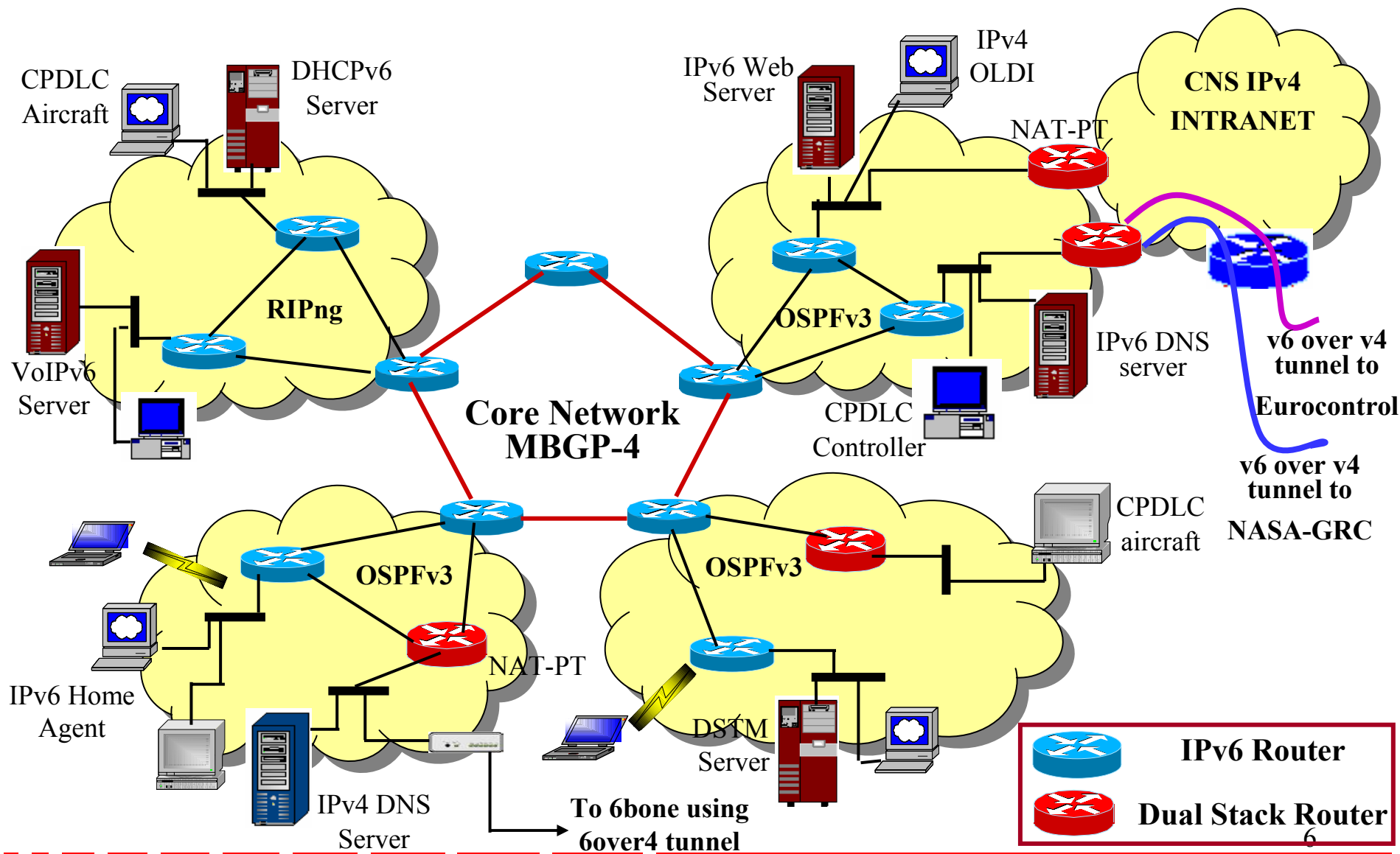
- Set-up an IPv6 testbed to test and study IPv6 based protocols and its interoperability with ATN and IPv4 networks.
- Leverage mutual IPv6 activities for aviation
  - NASA GRC's R & D in Aeronautical Telecommunications Network (ATN) over IP and work in Mobile IP
  - Eurocontrol's Internet Protocol for Aviation Exchange (iPAX) Project
- Foster IPv6 research and development activities to support International Civil Aviation Organization (ICAO) standardization activities
- Demonstrate ATN related services over IPv6: e.g., Controller to Pilot Data Link Communications (CPDLC), On-Line Data Interchange (OLDI)

# NASA - Eurocontrol IPv6 Project



- High Scalability
  - 128-bit addresses allows  $3.4 \times 10^{38}$  addresses
- Improved support for QoS, mobility – Desired for ATN
- Built in IP Security
- Fixed Length Header
- Internet Protocol for the future
  - In US, DoD plans to move to an all IPv6 network by 2008
  - In Europe, iPAX is investigating ways to move from X.25 networks to IPv6 based networks

# IPv6 Test-bed Architecture



- Similar to IPv4 based routing in CIDR – *longest prefix match*
- Routing Domain
  - Interior Gateway Protocol (IGPs)
    - » OSPFv3, IS-IS for IPv6, RIPng
  - Exterior Gateway Protocol (EGPs)
    - » MBGP-4

- Basic OSPF algorithm, mechanism and packet types remains the same
- Updated features for OSPFv3
  - Runs over a link than over a subnet
  - Distributes IPv6 prefixes
  - Flexible handling of unknown Link State Advertisements (LSA)
  - Addressing semantics are removed
    - » IPv6 address not present in most OSPF packets



- RFC 2283 defines extensions to the BGP protocol to carry routing information for other protocols ( CLNS, IPv6, IPx, ...)
- Defines two new attributes
  - Multiprotocol Reachable NLRI
    - » Carries the set of reachable destinations together with the next hop information
  - Multiprotocol Unreachable NLRI
    - » Carries the set of unreachable destinations
- IPv6 specific extensions for MBGP defined in RFC 2545
  - Address Family Identifier AFI = 2 (for IPv6)
- Advertised next hop addresses contain a global IPv6 address and a link local address

- SIP and H.323 based signaling for establishing Voice over IPv6 calls
- SIP and IPv6
  - Text based protocol
  - True internet based, scalable, extendable to other IP capable devices (e.g. gaming devices)
  - Dynamic configuration of end systems (user agents) and load balancing
  - Use of Anycast by user agents to send all SIP messages to registrar /outbound proxy
- SIP over IPv6 implementation for Linux
  - SIP Express Router (SIP registrar server, proxy)
  - Linphone and BonePhone ( IPv6 User agent)

- Air Traffic Services require different QoS features
  - Bandwidth
  - End-to-end delay
- Proper resources distribution is required
- We implement a framework for providing QoS for three different aviation applications
  - CPDLC
  - Surveillance
  - User Data

<b>4-Bit Version</b>	<b>8-Bit Traffic Class</b>	<b>20-Bit Flow Label</b>
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## Two main QoS mechanisms

- IntServ
  - » QoS per connection
  - » Makes use of the Flow Label field
  - » Poor Scalability
- DiffServ
  - » QoS by packet type/tag
  - » Makes use of the Traffic Class field
  - » Excellent Scaling properties

- Classifies packets into behavior aggregates
- First six bits of the Traffic Class field, known as DiffServ Code Point (DSCP), map to a unique Per Hop Behavior (PHB).
- Following PHB's have been standardized by IETF
  - Expedite Forwarding (EF)
    - » Low loss, Low delay, Low jitter
    - » Appears as a virtual leased line.
  - Assured Forwarding (AF)
    - » Traffic within the subscribed rate is served with high level of assurance
    - » Four AF classes are defined (AF1, AF2, AF3 and AF4)
    - » Each class supports three drop precedence ( AF1x, AF2x, AF3x, AF4x)
  - Best Effort (BE)
    - » Does not guarantee any bandwidth

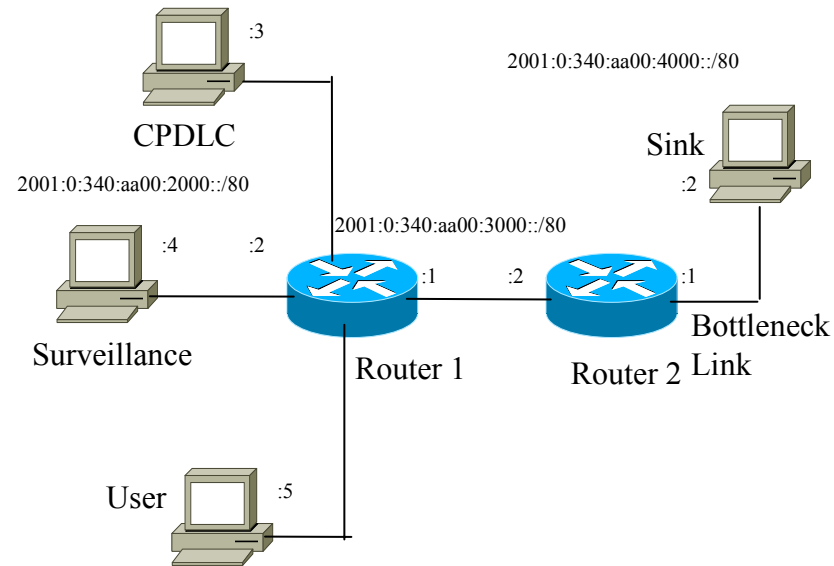
## ■ Linux routers with *traffic control* tool for DiffServ mechanism

### ■ Router 1

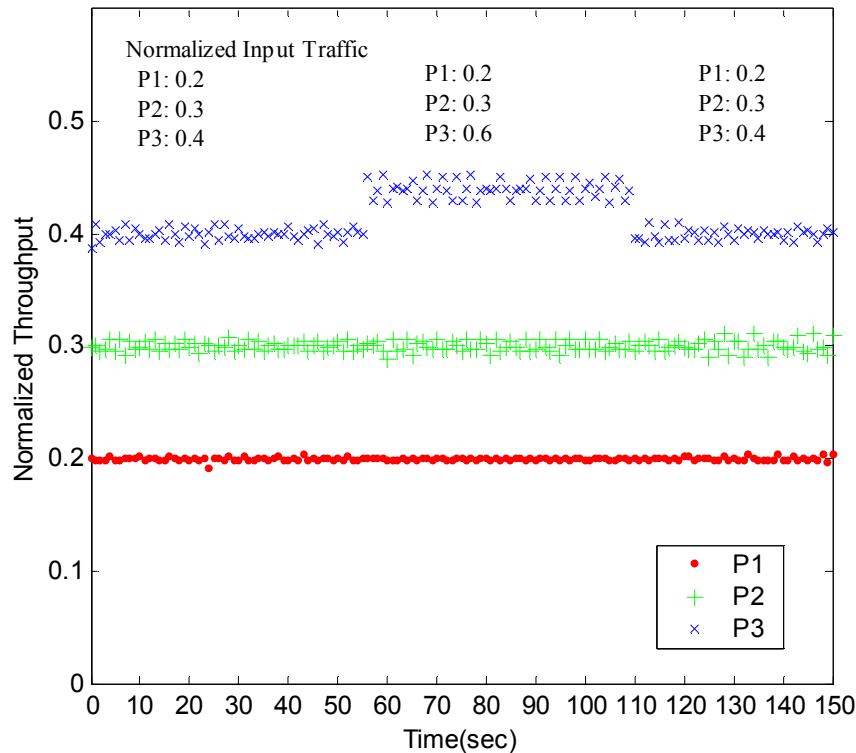
- Performs classification
  - » CPDLC traffic (P1) into EF PHB
  - » Surveillance traffic (P2) into AF11 PHB
  - » User traffic (P3) into BE PHB

### ■ Router 2

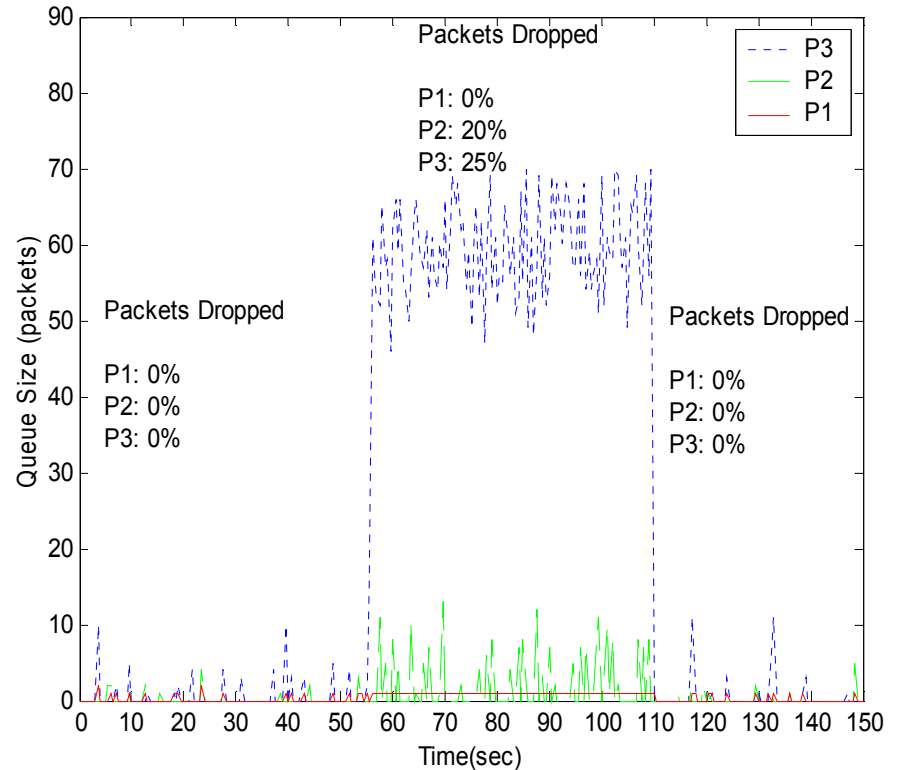
- Performs queuing and scheduling
  - » EF class traffic: PFIFO queue & 20% b/w
  - » AF class traffic: GRED queue & 30% b/w
  - » BE class traffic: RED queue & 50% b/w
- Under congestion higher class traffic borrows b/w from the lower class



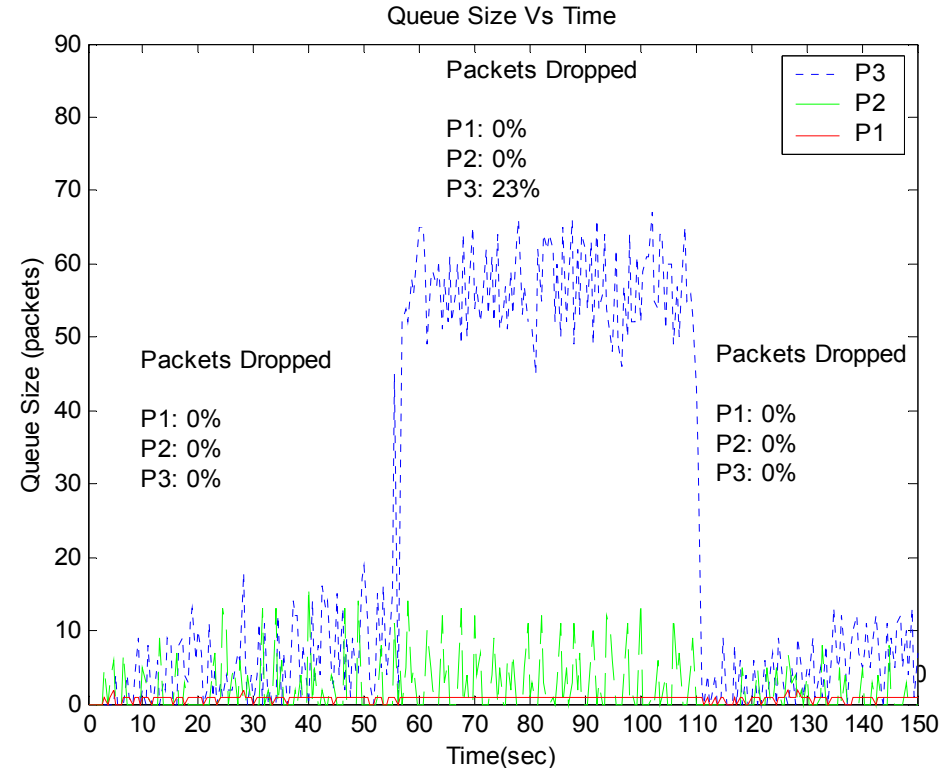
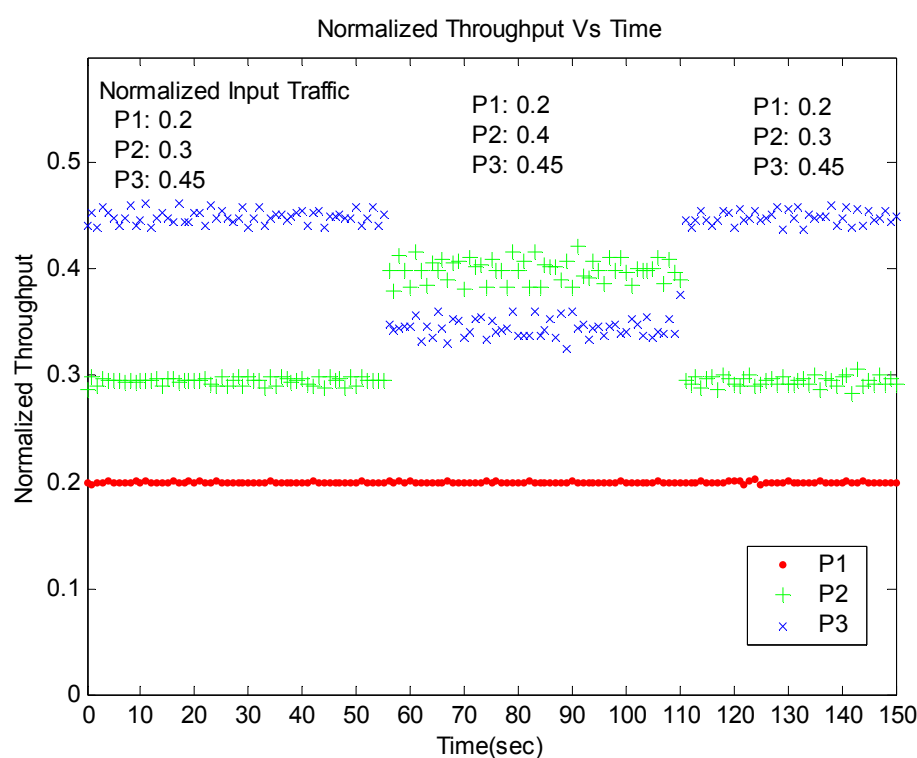
Normalized Throughput Vs Time



Queue Size Vs Time

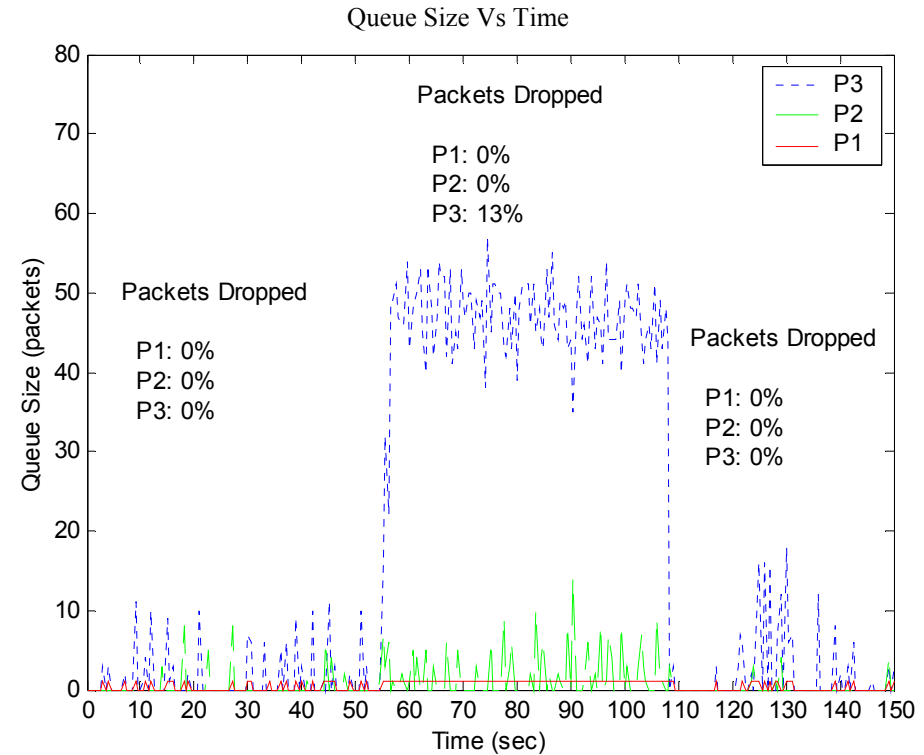
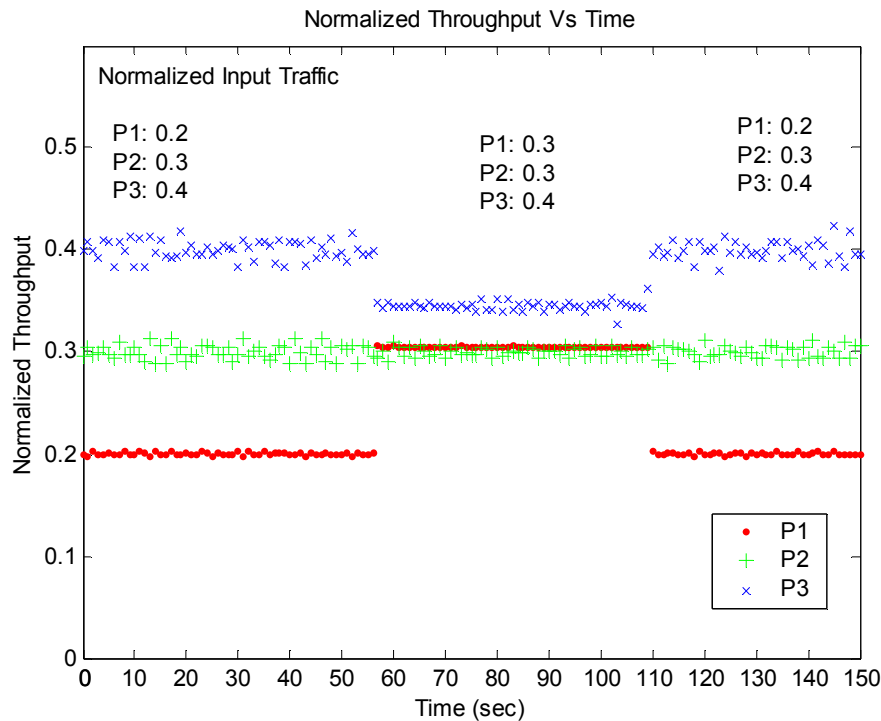


Congestion due to increase in user data traffic (P3) results in large packet loss for BE traffic class (25%)



- Congestion due to increase in surveillance traffic (P2) results in AF1 class borrowing bandwidth from BE class.
- Performance degrades for BE traffic class (23% packet loss) while there is no affect on EF and AF1 traffic classes.





- Congestion due to increase in CPDLC traffic (P1) results in EF class borrowing bandwidth from BE class.
- Performance degrades for BE traffic class (13% packet loss) while there is no affect on EF and AF1 traffic classes.

- Current ground network is based on OSI and IPv4
- Integration of IPv6 to the existing network should be seamless
- The transition to IPv6 will be gradual with these protocols co-existing for several years
- A number of transition tools available for addressing different scenarios

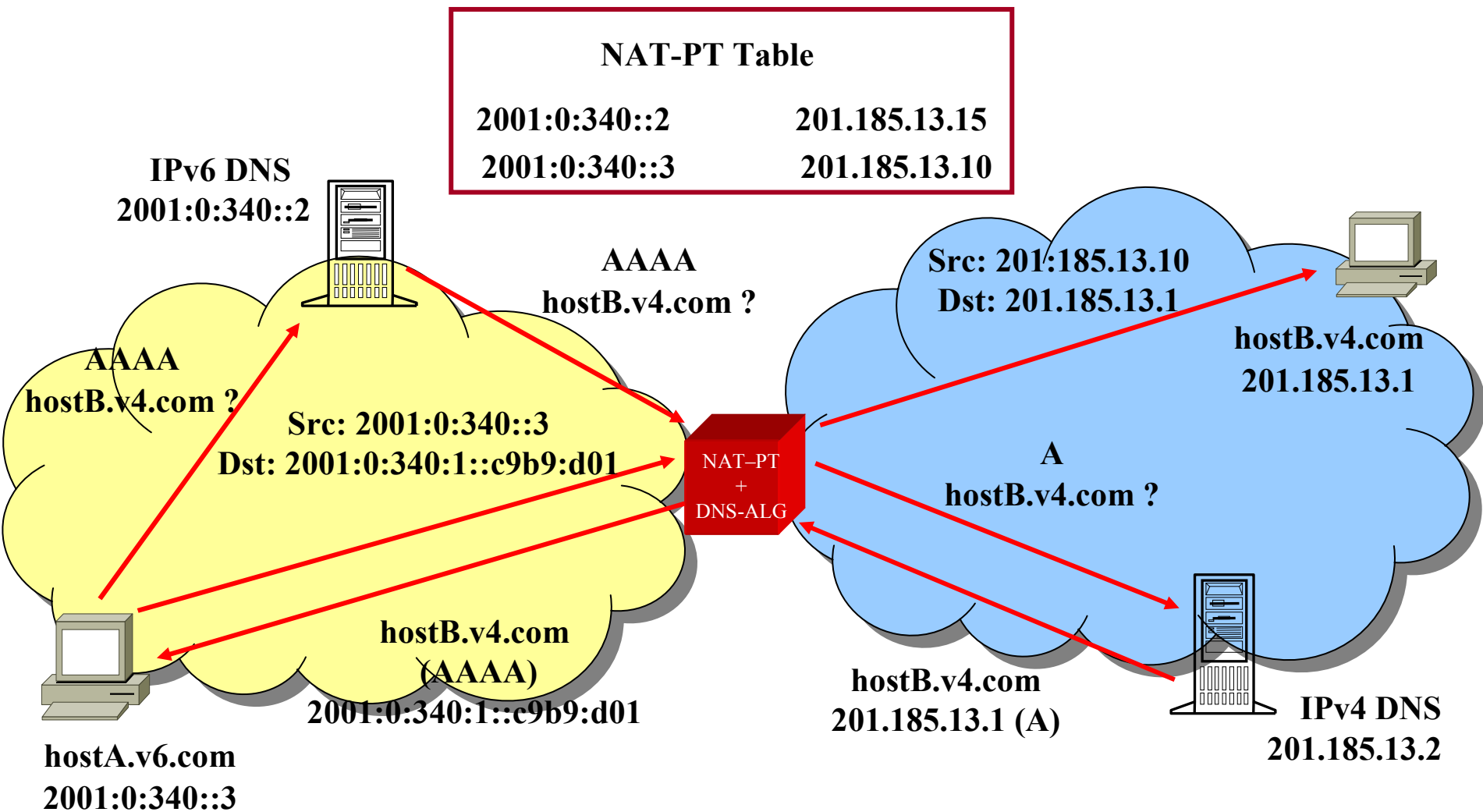
- Dual Stack
  - IPv4/IPv6 or OSI/IPv6 protocol stacks exist on the same device
- Translation
  - Provides translation between IPv4 and IPv6 protocol headers
  - Can be used either at network, transport, or the application layer
- Tunneling
  - Encapsulates the packets of one protocol into the payload of another protocol
  - Two types
    - » Static Tunnels
    - » Dynamic Tunnels

# *Network Address Translator- Protocol Translator (NAT-PT)*

## *(RFC 2766)*



- A stateful translation mechanism at the network layer that allows communication between IPv6 only hosts and IPv4 only host
- Makes use of SIIT algorithm for translation
- Two variants
  - Basic NAT-PT
    - » Uses a pool of IPv4 addresses to bind an IPv6 address to one of the IPv4 address in the pool
  - NAPT-PT
    - » Allows several IPv6 addresses to multiplex onto a single IPv4 address by using port mapping
- Needs Application Level Gateway (ALG) for some upper-layer protocols such as FTP and DNS
- End-to-end network layer security is not possible - Limitation
- Supported in Linux, FreeBSD, Cisco, Microsoft



- **Transport Relay Translator (TRT) (RFC 3142)**  
A transport level translator that relays connection at the border between IPv4 and IPv6 domains.
- **Bump In Stack (BIS) (RFC 2767)**  
Translator resides within the host. Allows IPv6 applications to run on IPv4 host.
- **Bump In Application (BIA) (RFC 3338)**  
Uses an API translator between the socket API and host stack's TCP/IP module. Removes the need for IP header translation
- **Socks64 (RFC 3089)**  
Allows application level IPv6-IPv4 translation by using dedicated SOCKS server for relaying flows between IPv4 and IPv6 hosts

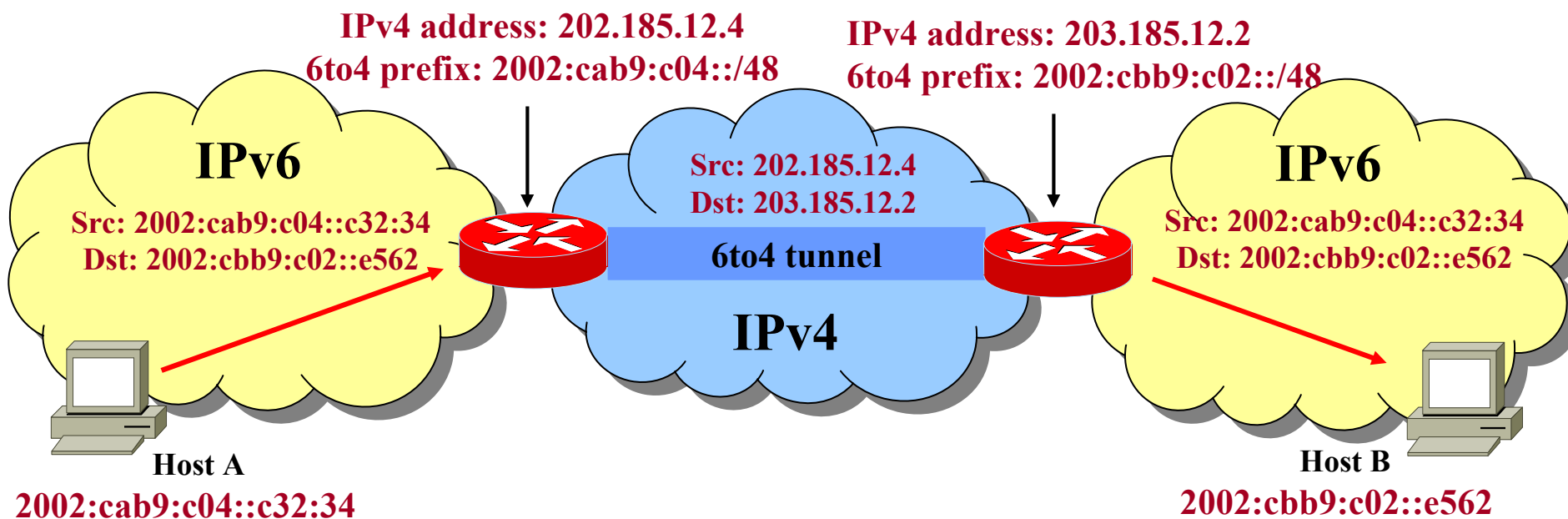
- A mechanism for isolated IPv6 islands to communicate with each other over the IPv4 network without explicit tunnel setup
- Native IPv6 domains communicate via 6to4 routers which has one globally routable IPv4 address
- Embeds the IPv4 address of the router in a 6to4 16-bit prefix (2002::/16)

- Example

6to4 router *IPv4 address*: 202.185.12.4 = cab9:0c04

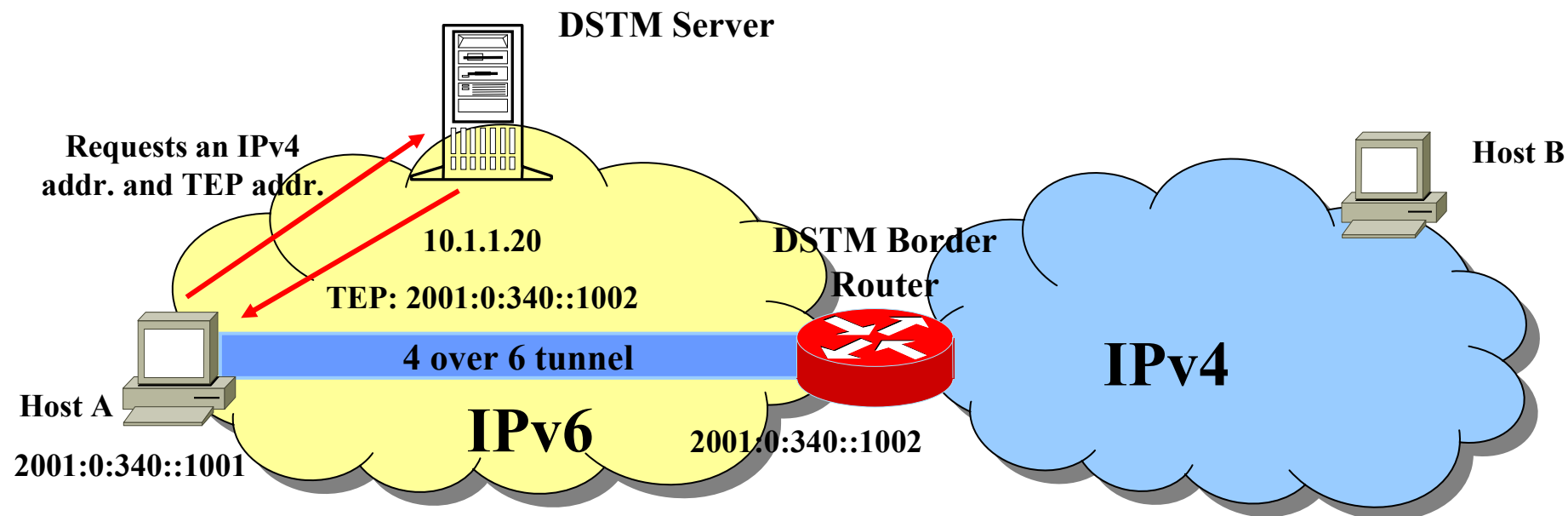
6to4 48-bit prefix: 2002:cab9:c04::/48

- Supported by Linux, FreeBSD, Microsoft and Cisco





- Uses IPv4-over-IPv6 tunnels to carry IPv4 traffic within an IPv6-only network
- Specifies a method for
  - IPv6 nodes to communicate with IPv4-only nodes
  - IPv4-only applications to run on an IPv6 node
- Avoids Network Address Translation by assigning temporary IPv4 addresses to dual stack nodes using IPv6
- DSTM architecture comprises of
  - DSTM Server: Allocates temporary IPv4 address and specifies TEP address
  - DSTM node: Dual Stack node capable of creating 4over6 tunnels to the TEP
  - DSTM gateway: Border router between the IPv6-only domain and an IPv4 internet
- Supported by Linux and Free BSD



- Intra Site Automatic Tunnel Addressing Protocol (ISATAP)  
Allows IPv6 hosts to communicate within a IPv4 intranet
- 6over4 (RFC 2529)  
Provides a solution to scenarios where a number of IPv6 hosts are scattered around in an IPv4 domain, and none of them have a direct IPv6 connectivity. Isolated IPv6 hosts create their own tunnel
- Tunnel Broker (RFC 3053)  
Uses dedicated servers, called Tunnel Brokers, to automatically manage tunnel requests coming from isolated IPv6 sites.
- Teredo  
Proposes a mechanism to tunnel packets over UDP to provide IPv6 connectivity to IPv6 nodes located behind one or several NATs.

- Presented the IPv6 testbed architecture and inter-connection between CNS, NASA-GRC and Eurocontrol domains
- Presented an overview of IPv6 routing protocols and VoIPv6
- Implemented and analyzed the initial framework for providing QoS using DiffServ for different air traffic services
- Discussed the various mechanisms for transitioning to IPv6 networks